Year 5 Maths Objectives

Place Value

| COUNTING | interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero count forwards or backwards in steps of powers of 10 for any given number up to 1000 000 |
|---------------|--|
| COMPARING | read, write, order and compare numbers to at least 1 000 000 and determine the |
| NUMBERS | value of each digit |
| READING & | read, write, order and compare numbers to at least 1 000 000 and determine the |
| WRITING | value of each digit |
| NUMBERS | read Roman numerals to 1 000 (M) and recognise years written in Roman |
| | numerals. |
| UNDERSTANDING | read, write, order and compare numbers to at least 1 000 000 and determine the |
| PLACE VALUE | value of each digit |
| ROUNDING | round any number up to 1000000 to the nearest 10, 100, 1000, 10 000 and |
| | 100 000 |
| PROBLEM | solve number problems and practical problems that involve all of the above |
| SOLVING | |

Addition & Subtraction

| MENTAL | add and subtract numbers mentally with increasingly large numbers |
|--------------|--|
| CALCULATION | |
| WRITTEN | add and subtract whole numbers with more than 4 digits, including using formal |
| METHODS | written methods (columnar addition and subtraction) |
| ESTIMATING / | use rounding to check answers to calculations and determine, in the context of a |
| CHECKING | problem, levels of accuracy |
| PROBLEM / | solve addition and subtraction multi-step problems in contexts, deciding which |
| SOLVING | operations and methods to use and why |

Multiplication & Division

| MULTIPLICATION | count forwards or backwards in steps of powers of 10 for any given number up |
|----------------|---|
| & DIVISION | to 1 000 000 |
| FACTS | |
| MENTAL | multiply and divide numbers mentally drawing upon known facts |
| CALCULATION | multiply and divide whole numbers and those involving decimals by 10, 100 and |
| | 1000 |
| WRITTEN | multiply numbers up to 4 digits by a one- or two-digit number using a formal |
| CALCULATION | written method, including long multiplication for two-digit numbers |
| | divide numbers up to 4 digits by a one-digit number using the formal written |
| | method of short division and interpret remainders appropriately for the context |
| | extend written methods to HTU x U or U.t x U. |
| | |

<u>Algebra</u>

FORMULAE

Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit.

Fractions (including decimals & percentages)

| up and down in hundredths |
|---|
| • |
| |
| nise that hundredths arise when dividing an object by one hundred and |
| ng tenths by ten |
| are numbers with the same number of decimal places up to two |
| al places |
| decimals with one decimal place to the nearest whole number |
| nise and show, using diagrams, families of common equivalent fractions |
| nise and write decimal equivalents of any number of tenths or |
| redths |
| nise and write decimal equivalents to $1/4$; $1/2$; $3/4$ |
| nd subtract fractions with the same denominator |
| |
| |
| ne effect of dividing a one- or two-digit number by 10 and 100, |
| fying the value of the digits in the answer as ones, tenths and |
| redths |
| problems involving increasingly harder fractions to calculate quantities, |
| actions to divide quantities, including non-unit fractions where the |
| er is a whole number |
| simple measure and money problems involving fractions and decimals |
| o decimal places. |
| |

Geometry: Position & Direction

| POSITION, | describe positions on a 2-D grid as coordinates in the first quadrant |
|------------------------|---|
| DIRECTION & | describe movements between positions as translations of a given unit to the |
| MOVEMENT | left/right and up/down |
| | plot specified points and draw sides to complete a given polygon |

Geometry: Properties of shape

| IDENTIFYING | identify lines of symmetry in 2-D shapes presented in different orientations |
|----------------|--|
| SHAPES & THEIR | |
| PROPERTIES | |
| DRAWING & | complete a simple symmetric figure with respect to a specific line of |
| CONSTRUCTING | symmetry |
| | |

| COMPARING & | compare and classify geometric shapes, including quadrilaterals and |
|-------------|---|
| CLASSIFYING | triangles, based on their properties and sizes |
| ANGLES | identify acute and obtuse angles and compare and order angles up to two |
| | right angles by size |

Measurement

| COMPARING & | estimate, compare and calculate different measures, including money in |
|------------------|--|
| ESTIMATING | pounds and pence |
| MEASURING & | estimate, compare and calculate different measures, including money in |
| CALCULATING | pounds and pence |
| | measure and calculate the perimeter of a rectilinear figure (including |
| | squares) in centimetres and metres |
| | find the area of rectilinear shapes by counting squares |
| TELLING THE TIME | read, write and convert time between analogue and digital 12 and 24-hour |
| | clocks |
| | solve problems involving converting from hours to minutes; minutes to |
| | seconds; years to months; weeks to days |
| CONVERTING | convert between different units of measure (e.g. kilometre to metre; hour to |
| | minute) |
| | read, write and convert time between analogue and digital 12 and 24-hour |
| | clocks |
| | (appears also in Converting) |
| | solve problems involving converting from hours to minutes; minutes to |
| | seconds; years to months; weeks to days |

Statistics

| INTERPRETING DATA | interpret and present discrete and continuous data using appropriate |
|-------------------|---|
| | graphical methods, including bar charts and time graphs |
| SOLVING PROBLEMS | solve comparison, sum and difference problems using information |
| | presented in bar charts, pictograms, tables and other graphs. |
| | Present and interpret data on a bar chart and bar line graph: axis in 2s, 5s, |
| | 10s, 20s, 100s. |
| | make a simple database on paper. |